

# JAVA

## READY FOR MICROSERVICES?

### "OPEN, EVOLVING, NIMBLE & SCALABLE"?

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CADEC 2018.03.08 | CALLISTAENTERPRISE.SE

# CALLISTA

— ENTERPRISE —

## 2017-08-31 : JAVA EE 8

- +4 years since last release...
  - Containers & Microservice Architecture
- New/Updated APIs:
  - Focus on Web, REST and JSON
- <https://github.com/javaee/>

SERVLET API 4.0

- HTTP/2

- HTTP TRAILER (RFC 7230, RFC 7540)

JSON-P 1.1

JSON-B 1.0

- "JAXB FOR JSON"

JAX-RS 1.1

- REACTIVE CLIENT API

- SERVER SENT EVENTS

JSF 2.3

SECURITY 1.0

BEAN VALIDATION 2.0

CDI 2.0

JPA 2.2

...

...

5.5 API



# 2017-09-21 : JAVA SE 9



- 102: [Process API Updates](#)
- 110: [HTTP 2 Client](#)
- 143: [Improve Contended Locking](#)
- 158: [Unified JVM Logging](#)
- 165: [Compiler Control](#)
- 193: [Variable Handles](#)
- 197: [Segmented Code Cache](#)
- 199: [Smart Java Compilation, Phase Two](#)
- 200: [The Modular JDK](#)
- 201: [Modular Source Code](#)
- 211: [Elide Deprecation Warnings on Import Statements](#)
- 212: [Resolve Lint and Doclint Warnings](#)
- 213: [Milling Project Coin](#)
- 214: [Remove GC Combinations Deprecated in JDK 8](#)
- 215: [Tiered Attribution for javac](#)
- 216: [Process Import Statements Correctly](#)
- 217: [Annotations Pipeline 2.0](#)
- 219: [Datagram Transport Layer Security \(DTLS\)](#)
- 220: [Modular Run-Time Images](#)
- 221: [Simplified Doclet API](#)
- 222: [jshell: The Java Shell \(Read-Eval-Print Loop\)](#)
- 223: [New Version-String Scheme](#)
- 224: [HTML5 Javadoc](#)
- 225: [Javadoc Search](#)
- 226: [UTF-8 Property Files](#)
- 227: [Unicode 7.0](#)
- 228: [Add More Diagnostic Commands](#)
- 229: [Create PKCS12 Keystores by Default](#)
- 231: [Remove Launch-Time JRE Version Selection](#)
- 232: [Improve Secure Application Performance](#)
- 233: [Generate Run-Time Compiler Tests Automatically](#)
- 235: [Test Class-File Attributes Generated by javac](#)
- 236: [Parser API for Nashorn](#)
- 237: [Linux/AArch64 Port](#)
- 238: [Multi-Release JAR Files](#)
- 240: [Remove the JVM TI hprof Agent](#)
- 241: [Remove the jhat Tool](#)
- 243: [Java-Level JVM Compiler Interface](#)
- 244: [TLS Application-Layer Protocol Negotiation Extension](#)
- 245: [Validate JVM Command-Line Flag Arguments](#)
- 246: [Leverage CPU Instructions for GHASH and RSA](#)
- 247: [Compile for Older Platform Versions](#)
- 248: [Make G1 the Default Garbage Collector](#)
- 249: [OCSP Stapling for TLS](#)
- 250: [Store Interned Strings in CDS Archives](#)
- 251: [Multi-Resolution Images](#)
- 252: [Use CLDR Locale Data by Default](#)
- 253: [Prepare JavaFX UI Controls & CSS APIs for Modularization](#)
- 254: [Compact Strings](#)
- 255: [Merge Selected Xerces 2.11.0 Updates into JAXP](#)
- 256: [BeanInfo Annotations](#)
- 257: [Update JavaFX/Media to Newer Version of GStreamer](#)
- 258: [HarfBuzz Font-Layout Engine](#)
- 259: [Stack-Walking API](#)
- 260: [Encapsulate Most Internal APIs](#)
- 261: [Module System](#)
- 262: [TIFF Image I/O](#)
- 263: [HiDPI Graphics on Windows and Linux](#)
- 264: [Platform Logging API and Service](#)
- 265: [Marlin Graphics Renderer](#)
- 266: [More Concurrency Updates](#)
- 267: [Unicode 8.0](#)
- 268: [XML Catalogs](#)
- 269: [Convenience Factory Methods for Collections](#)
- 270: [Reserved Stack Areas for Critical Sections](#)
- 271: [Unified GC Logging](#)
- 272: [Platform-Specific Desktop Features](#)
- 273: [DRBG-Based SecureRandom Implementations](#)
- 274: [Enhanced Method Handles](#)
- 275: [Modular Java Application Packaging](#)
- 276: [Dynamic Linking of Language-Defined Object Models](#)
- 277: [Enhanced Deprecation](#)
- 278: [Additional Tests for Humongous Objects in G1](#)
- 279: [Improve Test-Failure Troubleshooting](#)
- 280: [Indify String Concatenation](#)
- 281: [HotSpot C++ Unit-Test Framework](#)
- 282: [jlink: The Java Linker](#)
- 283: [Enable GTK 3 on Linux](#)
- 284: [New HotSpot Build System](#)
- 285: [Spin-Wait Hints](#)
- 287: [SHA-3 Hash Algorithms](#)
- 288: [Disable SHA-1 Certificates](#)
- 289: [Deprecate the Applet API](#) 🤔
- 290: [Filter Incoming Serialization Data](#)
- 291: [Deprecate the Concurrent Mark Sweep \(CMS\) Garbage Collector](#)
- 292: [Implement Selected ECMAScript 6 Features in Nashorn](#)
- 294: [Linux/s390x Port](#)
- 295: [Ahead-of-Time Compilation](#)
- 297: [Unified arm32/arm64 Port](#)
- 298: [Remove Demos and Samples](#)
- 299: [Reorganize Documentation](#)

**JAVA PLATFORM, STATE OF AFFAIRS:**

**Huge and vibrant ecosystem + 12M  
Developers worldwide**

**Consistently rated #1 or #2 as most  
popular in programming language for  
over a decade (Redmonk, Tiobe)**

**#1 runtime in the cloud (AWS, MS  
Azure, GCP)**

**Slow pace of innovation  
3-4 years of release cadence**

**Closed ecosystem**

**The JVM is not optimized for short-  
lived ephemeral workloads;  
Startup time, Memory footprint,  
JIT**

2017-10-01 : JAVA ONE

All features in Oracle JDK will be open sourced (GPL)

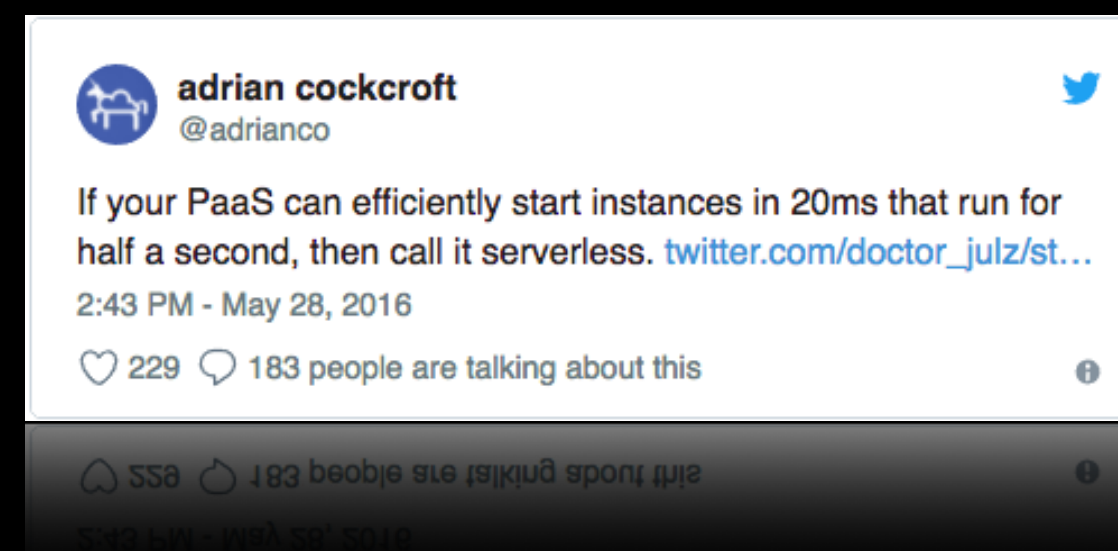
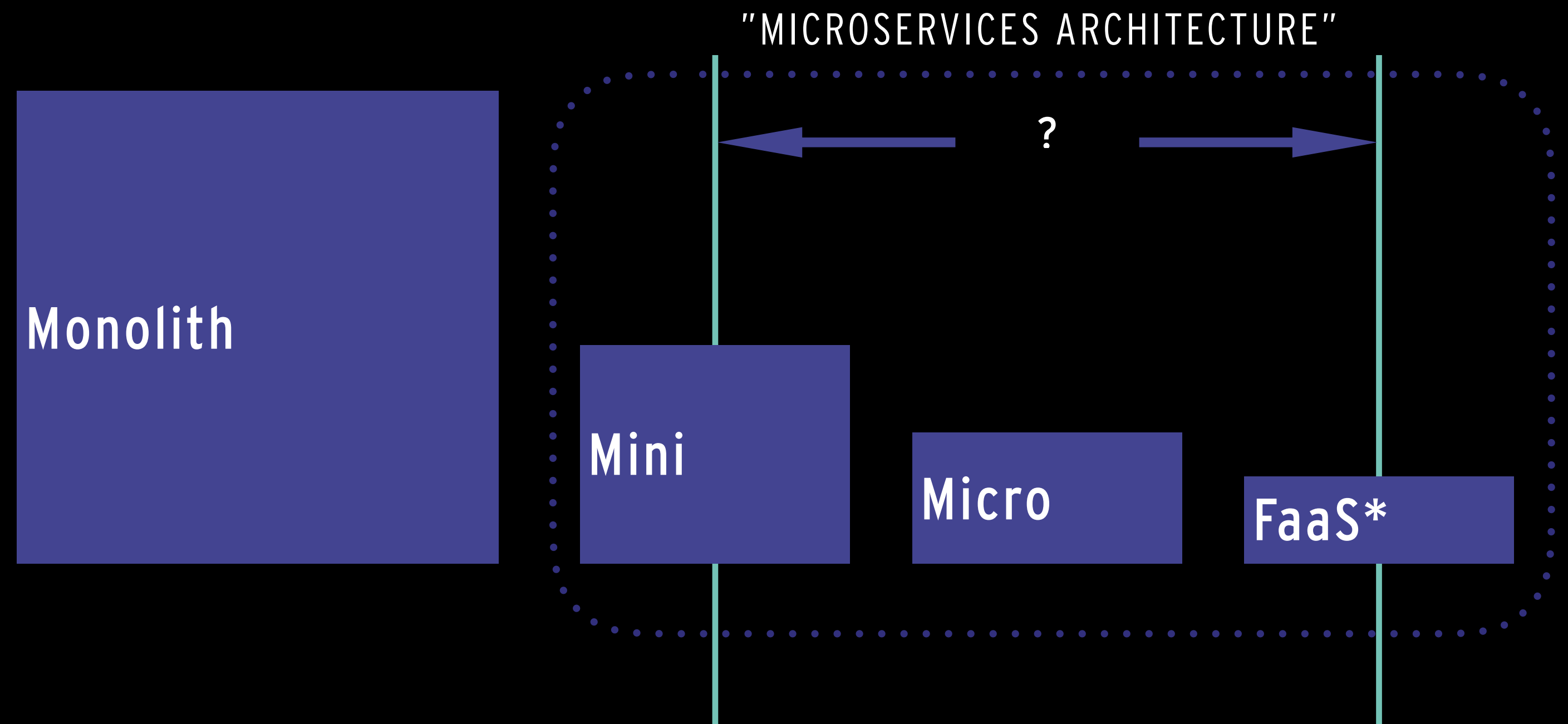
Java SE - six month release cadence 😎

**Jakarta EE** moved to Eclipse Foundation, project "EE4J"

<https://github.com/eclipse-ee4j>

# READY FOR MICROSERVICES?

- Libraries/Tools
- Competence
- Container aware
  - cgroups, name spaces
- Runtime Footprint
  - Memory
  - CPU
- Startup time



\* FAAS = FUNCTION AS A SERVICE:  
AWS LAMBDA  
AZURE FUNCTIONS ET. AL.



# HAS RUNTIME MEMORY FOOTPRINT IMPROVED WITH JAVA 9? LET'S FIND OUT!

Simple REST API with two endpoints returning JSON using;

1. Spring Boot 2 (M7) App with embedded thread per request server (Undertow)
2. Spring Boot 2 (M7) App with Reactive thread per core server (Netty)
3. JVM JDK HttpServer App
4. Vert.x App with Reactive thread per core server (Netty)

Environment:

Docker w Docker-Compose

Unaltered thread pools

mem\_limit=320m

-Xmx32m -Xss256k

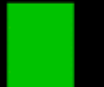

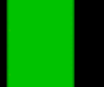
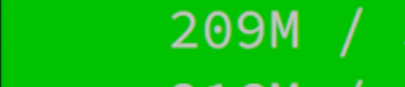
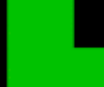
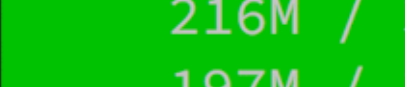

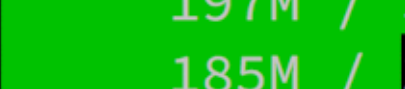

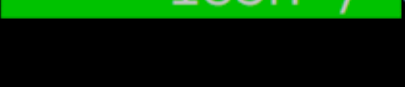
Apache Benchmark Test

5 \* 2000 requests, 4 concurrent reqs

# RUNTIME FOOTPRINT : MEMORY





## SPRING TRADITIONAL BLOCKING - THREAD PER REQUEST - WEB SERVER (UNDERTOW)

```
ctop - 16:22:03 CET      5 containers
```

NAME	CID	CPU	MEM	NET RX/TX	IO R/W	PIDS
● orajre8-spring	100656c7b4a6	 14%	 181M / 320M	8M / 10M	16K / 4K	58
● orajre8-spring-cds	bb9faa318b87	 14%	 209M / 320M	8M / 10M	164K / 4K	58
● orajre9-spring	bcd56bdafe61	 14%	 216M / 320M	8M / 10M	4K / 4K	56
● orajre9-spring-appc...	f0605edb763f	 15%	 197M / 320M	8M / 10M	0B / 4K	56
● orajre9-spring-cds	af0534cd1968	 15%	 185M / 320M	8M / 10M	0B / 4K	56

## SPRING REACTIVE NON-BLOCKING - THREAD PER CORE - WEB SERVER (NETTY)

```
ctop - 21:07:32 CET      2 containers
```







NAME	CID	CPU	MEM	NET RX/TX	IO R/W	PIDS
● openjdk10ea-spring-...	9177de4705cd	 0%	 164M / 320M	5M / 6M	0B / 0B	19
● orajre9-spring-react	5ff69c1dba8c	 0%	 157M / 320M	5M / 6M	0B / 4K	19



# RUNTIME FOOTPRINT : MEMORY CONT'D




## JDK HTTPSERVER

ctop - 13:20:04 CET 5 containers

NAME	CID	CPU	MEM	NET RX/TX	IO R/W	PIDS
● openjdk10ea-jvm	c295dd36af1f	 0%	 53M / 320M	2M / 3M	0B / 0B	15
● orajdk9-jvm-aot	4b816387d2e6	0%	 59M / 320M	2M / 3M	0B / 4K	15
● orajre8-jvm	57f1c0ab78b5	0%	 48M / 320M	2M / 3M	0B / 0B	13
● orajre9-jvm	9df7d9e3eac9	0%	 48M / 320M	2M / 3M	0B / 0B	15
● orajre9-jvm-jlink	88281e8882f1	0%	 35M / 320M	2M / 3M	0B / 116K	15

## VRTX THREAD PER CORE - WEB SERVER (NETTY)

ctop - 00:03:18 CET 2 containers

NAME	CID	CPU	MEM	NET RX/TX	IO R/W	PIDS
● openjdk10ea-vertx	4a364d01d912	 0%	 79M / 320M	1M / 2M	0B / 0B	16
● orajre9-vertx	ddb9ff9836b7	0%	 79M / 320M	1M / 2M	0B / 4K	16

## FINDINGS

No major difference Java 8 / 9 / 10 (in current test env).

To showcase "Compact Strings" a more realistic solution would be needed

CDS / AppCDS no major effect on overall memory, some effect on startup time  
BUT: As the class cache can be shared; total gain will multiply by the number of nodes in cluster

Effects of AOT was hard to prove in test scenario

JLink has a significant effect on image size and positive effect on memory

Java 8/9 has limited cgroups awareness, better support coming in Java 10

Frameworks and servers make a HUGE difference on memory footprint

If resources (mem / CPU) are scarce - pick the right framework or look for alternatives;

<http://callistaenterprise.se/blogg/teknik/2017/02/17/go-blog-series-part1/>



... and - take micro-tests/benchmarks with a grain of salt!!

## SUM UP

OPEN\*

EVOLVING

NIMBLE

SCALABLE

THANKS!